ENZO DEMEULENAERE

Research Engineer

PROFILE

Driven by a learning and discovery thirst. I am confident in my ability to come up with interesting ideas to increase my productivity and my coworkers'

CREDENTIALS

- Wattrelos, France
- demeulenaere.enzo@gmail.com
- +33 7 63 39 95 14

EDUCATION

Université de Lille

Virtual and Augmented Reality Master degree | 2023-25
Computer Science Bachelor | 2021-23

Saint Rémi Highschool, Roubaix

Preparatory class for Engineering College | 2019-21

Graduated highschool | 2019

🇫🇷 Native

🇬🇧 C1 estimated level (TOEIC)

🇩🇪 A1 estimated level

SOFT SKILLS

- Team Spirit
- Autonomous
- Assiduity
- Dynamism
- Lucidity
- Responsability

EXPERIENCE

Research Engineer Apprentice, Inria Lille

JUNE 2023 - SEPT 2025

- Graphical library development
- Graphical widgets creation
- Documentation and Tutorials

PROJECTS

Labyrinth Game   APR 2024
    Board Game adaptation in Pharo

VR Museum   DEC 2024
    Base VR Interactions in Godot

VR Gesture Game   PRESENT
    Gesture interactions and handtracking in Godot

TECHNICAL SKILLS

Pharo — Advanced skills	Python — Advanced skills
C# — Medium skills	C++ — Medium skills
Godot — Beginner skills	Unity — Beginner skills